Progression model

Art & Design



Year

8

KS3

Retrieval inbuilt at relevant and frequent points

National curriculum in England: art and design program of study:

Key stage 2

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Pupils should be taught:

to create sketch books to record their observations and use them to review and revisit ideas

to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] about great artists, architects and designers in history

Pupils at KS2 have a varied art experience depending of their individual primary school.

Year 7 KS3

Module 1

Topic: SURREALISM

- To introduce the art movement Surrealism and how it still used today.
- Learning how to put art into context (post war era)
- Painting skills, blending & tone
- Use imagination and development of ideas creativity and creating a personal response.
- Connecting to the GCSE AO to help students make an informed decision about choosing art as GCSE option.
- · Print making opportunity

Module 2

Topic: Fantastic & strange/3D

- Building on 3D knowledge develop from mod 2 in year 8, but with clay.
- Link to creative Careers and art industries deepens understanding of art as a GCSE option
- Interest boys with links to film and gaming industries
- further to module 1, students developing creativity skills by designing their own fantasy creature (also links to GCSE AO 4)
- Using a grid method to develop drawing skills.

Module 3

Topic :Pop Art

- This project runs as a mini GCSE project and examines all the assessment objectives from the AOA course
- Students will develop their own ideas from the work of other artists, designers and crafts people
- They will experiment with a range materials and techniques – developing skills from year 7, 8 and 9
- They will present a personal response to the work of the Pop Artists.

Opportunities for cultural capital: LOOKING AT THE IMPACT OF ART AND DESIGN ON THE FILM AND GAMING INDUSTY. POP ART AND POST WAR ERA ART AND DESIGN

Module 1

Topic: The Jungle/environment/landscape

- Developing drawing skills using different drawing methods.
- Exploring landscape paintings.

Year

9

KS3

- midground, foreground, background building on Y7 under the sea project focussing on composition.
- Artist chosen is a naïve artist and uses basic tone in his work.
- Mixing and painting a range of tones of green building Y7 colour SOW.

Module 2

Topic: Masks -Cultural influences

- Using different cultures as a contextual reference rather than artists which is covered in National Curriculum.
- 3D building/construction skills.
- Exploring textures.
- Implementing colour theory explored in Y7.
- Looking in symbolism of colour and objects too
- Understanding the process from designing to making.

Module 3

Topic: Bugs and Butterflies

- Patterns
- Symmetry
- Formal elements line and mark making
- Control of materials and working mixed media to consolidate learning from year 7 and module 1 and 2
- Draw attention to the environment.
- Links to colour theory

Opportunities for cultural capital: Intro to Landscape and perspective, Model making, Intro to line and Pattern IMPORTANCE OF THE ENVIRONMENT GEOGRAPHY AND SCIENCE

Module 1

Topic: Myself portrait project.

Baseline test/assessment

- baseline test due to lack of information from primary schools and varied KS2 art curriculum.
- Pproject about themselves to help with transition from primary school.
- artist chosen is a simple style so that it is a simplistic outcome.
- link introduction to portraiture which continues KS4 and KS5.

Module 2

Topic: Colour Theory

- · Important element of art used in art education.
- developing painting skills
- colour mixing
- different types of paint and experimentation with wet and dry materials.
- understanding of how artists, designers and crafts people use colour to make their work effective.

Module 3

Topic: Under the sea

- Developing an understanding of composition.
- Applying knowledge of colour theory from module 2.
- Help students to develop a love and understanding of the natural world and how nature can inspire works of art.
- Deepens students understanding of colour theory.

progression model Access to future learning - Knowledge that is built upon, extended and results in schema development. Planned carefully across the students' whole time across the school. Ensures **kev** / threshold concepts are introduced early in a school career and recur often - how does each year group build upon prior knowledge and develop schema? There should be a blend / overlap between modules

Vertical planning:

Opportunities for cultural capital: AN INTRODUCTION TO A CONTEMPORARY ARTIST. CREATING A SELF PORTRAIT. IMPORTANCE OF THE OCEAN.

Art & Design



Year

11

KS4

Retrieval inbuilt at relevant and frequent points

ASSESSMENT OBJECTIVES FOR GCSE AQA ART AND DESIGN

- AO1 Develop ideas through investigations demonstrating critical understanding of sources.
- AO2 Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes.
- AO3 Record ideas, observations and insights relevant to intentions
- AO4 Present a personal and meaningful response that realizes intentions and demonstrates understanding of visual language.

Students in KS3 have had the opportunity to develop skills, understanding and knowledge of the formal elements of art. They will know how they can use the work of artists to inspire their

work.

Year 10 KS4

Module 1+2

Topic: STILL LIFE / PORTRAIT PROJECT

- To introduce various artist styles, materials and techniques
- An opportunity to experiment, make mistakes and
- To think critically about the work of other artist

develop a personal style of working

- To make connections between visual and other art forms
- beginning to develop a visual language for artist appreciation and analysing art work.
- An opportunity to present a personal response.

Module 3 + 4

Topic: PERSONAL INVESTIGATION 60%

- An opportunity for students to develop their own sketchbook of creative work and final pieces.
- Write a critical essay using a visual and analytical
- Applying their knowledge of the formal element of art which should have deepened from module 1 and 2.
- Improving and refining their skills in a range of material.
- Using a range of art techniques to develop a meaninaful and personal response.

Module 5 + 6

Topic :EXAMINATION UNIT 40%

- Students will develop ideas through investigations demonstrating critical understanding of sources.
- They will be given the opportunity to refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes.
- Students will record ideas, observations and insights relevant to intentions
- An opportunity to present a personal and meaningful response that realizes intentions and demonstrates understanding of visual language.

Opportunities for cultural capital: Opportunity to visit galleries in Edinburgh and Glasgow.

Module 1

Topic: INDEPENDENT PROJECT

- An opportunity for students to further develop their own sketchbook of creative work
- Applying their knowledge of the formal element of art which should have deepened from KS3 and Year 10 art course.
- Improving and refining their skills in a range of material.
- Using a range of art techniques to develop a meaningful and personal response.

Module 2

Topic: UNIT 2 EXAMINATION UNIT 40%

- Students will develop ideas through investigations demonstrating critical understanding of sources.
- They will be given the opportunity to refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes.
- Students will record ideas, observations and insights relevant to intentions
- An opportunity to present a personal response

Module 3

Topic: PORFOLIO CONSTRUCTION 60%

- Students will be given to opportunity to create a portfolio of their best work
- This will be assessed for unit 1 of the course
- Students may use this portfolio in interviews for college, sixth form and apprenticeships.
- Students work will illustrate their learning journey through KS4.

Opportunities for cultural capital: Opportunity to visit Baltic, Biscuit factory, Photographers gallery

Module 1

Topic: LOOKING CLOSELY/STILL LIFE. Introductory project

Explore different mark making techniques

Year

12

&13

KS5

- Use a range of different materials with purpose
- An introduction to the AQA assessment objectives
- Students will be given a range of artists to inspire their
- This is a teacher led project which gives students the opportunity to apply their knowledge and skills of the formal elements of art.

Module 2

Topic: PORTRAIT PROJECT

- Explore a range of portraits and self portraits from art history
- developing painting skills
- colour mixing
- different types of paint and experimentation with wet and dry materials.
- · Mark making.
- Photography and working from photographs to achieve a realistic and detailed final outcome.

Module 3

Topic: MOCK EXAM / PERSONAL PROJECT

- An opportunity for students to develop their own sketchbook of creative work
- Applying their knowledge of the formal element of art which should have deepened from module 1 and 2.
- Improving and refining their skills in a range of material.
- Using a range of art techniques to develop a meaningful and personal response.

Access to future learning - Knowledge that is built upon, extended and results in schema development. Planned carefully across the students' whole time across the school. Ensures key / threshold concepts are introduced early in a school career and recur often - how does each year group build upon prior knowledge and develop schema? There should be a blend / overlap

between modules

Vertical planning:

progression model

Opportunities for cultural capital: AN INTRODUCTION TO A RANGE OF TRADITIONAL AND CONTEMPORARY ARTIST.